

2024年第四届计算机系统国际会议

2024 4th International Conference on Computer Systems

September 20-22, 2024

Hangzhou, China



Welcome to ICCS 2024 <https://www.iccs.net/>

2024 the 4th International Conference on Computer Systems will be held in Hangzhou, China from September 20-22, 2024, sponsored by Zhejiang Gongshang University, China. Patrons include several other universities. This annual conference aims to bring together researchers, academicians, and industry professionals in the field of Computer Systems. The conference hopes to attract high-quality technical sessions and a large number of Delegates from around the world.

Publication

Submitted paper will be peer reviewed by conference committees. The accepted paper will be included into ICCS 2024 Conference Proceedings.

Paper Template:

<https://www.iccs.net/instruct8.5x11x2.doc>

Please submit electronically via:

<https://www.zmeeting.org/submission/iccs2024>

Important Dates

Full Papers Submission: May 5, 2024

Notification of Paper Status: June 5, 2024

Conference Dates: June 20, 2024

Program

September 20, 2024 | Sign-in and Materials Collection

September 21, 2024 | Opening Ceremony & Keynote
Speeches & Parallel Sessions & Banquet & Award

September 22, 2024 | Parallel Session (Online)

Sponsored by



浙江工商大学
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Call for papers

Topics of interest for submission include, but are not limited to:

Track 1: Computer Architecture and Systems

Computer system architecture and design
Parallel and distributed computing systems
Fault tolerance and reliability in computer systems
High-performance processors and memory systems
Mobile and embedded computing systems
Adaptive, self-managing, and multi-agent systems
Real-time, hybrid, and embedded systems
Language support and runtime systems

Track 2: Computer Software and Theory

Computational theory and algorithms
Programming languages and software design
Distributed and data management systems
Artificial intelligence and machine learning
Information security and privacy
Graphics, visual computing, and computer vision
Natural language processing and affective computing
Systems security and virtualization

Track 3: Computer Applications and Technologies

Web and network technologies
Multimedia systems and applications
Human-computer interaction and user interfaces
Information retrieval and search engines
Bio-inspired artificial intelligence
Big data management and analytics
Decision support systems and applications
Aviation and transportation information systems
Computer-aided design and graphics applications

Contact Us

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